

## Introduction

The Blacet MIDI2910 MIDiverter is a microprocessor controlled MIDI to note CV, gate and sequencer control converter for use with analog modular systems. The sequencer control functions are designed to interface with our sequential modules such as the Binary Zone and Hex Zone.

The Note output is 5V 12 bit converted single channel 1V/Octave standard for controlling analog modules such as a VCO, Filter, etc. The Note Gate output is designed to control an EG, ADSR, etc.

The Pitch Bend output is +/-5V 12 bit with center zero, with 7 ranges selectable via a CC channel 119 message.

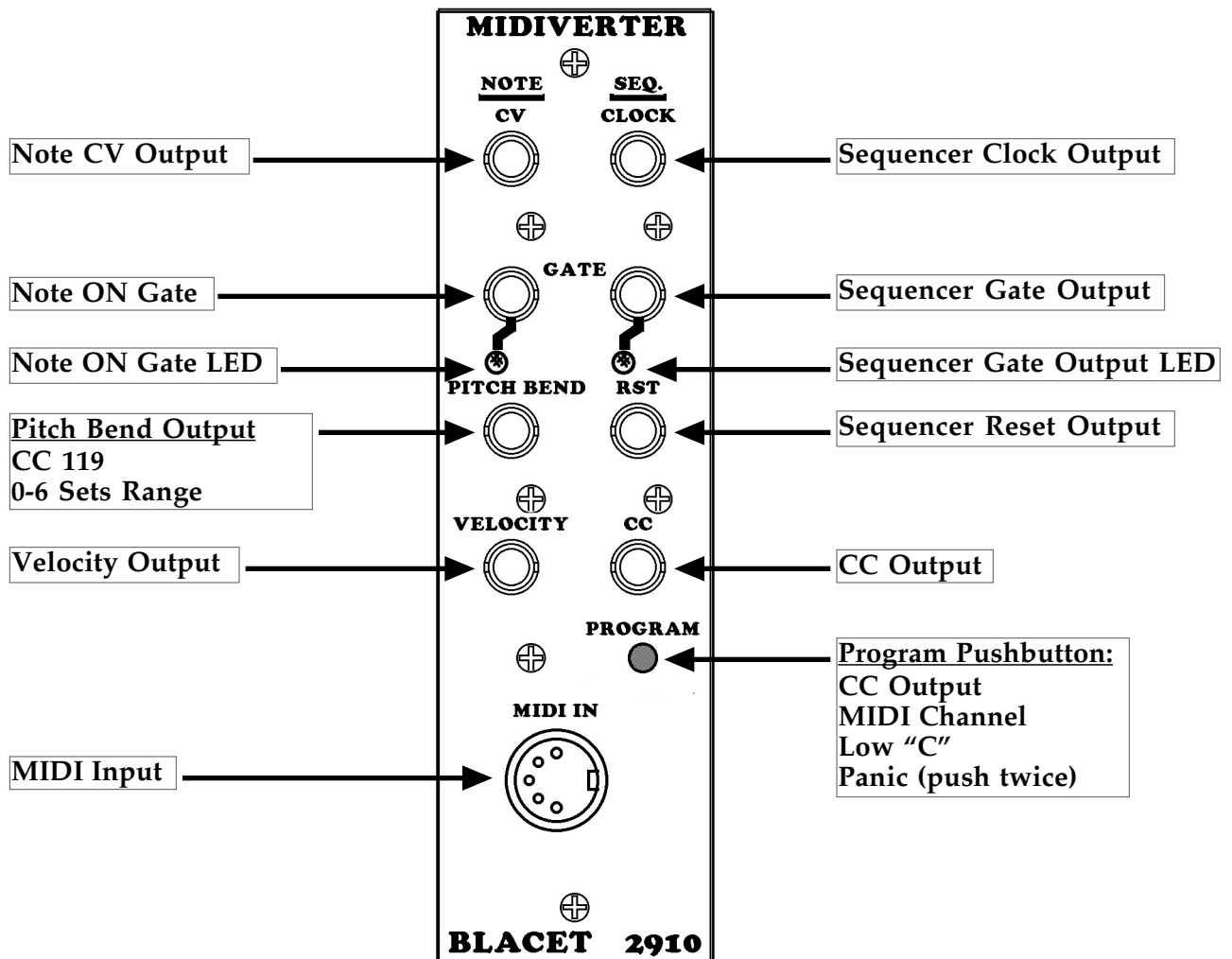
The Velocity output is a 5V 12 bit variable output derived from keyboard velocity.

The CC output can be programmed to follow any MIDI CC message, such as the modulation wheel (CC 1), for example. It is programmed by pushing the Program button and activating the desired controller.

The Sequencer Clock output divides down the MIDI clock to interface with modules such as the Binary Zone and Hex Zone.

The Sequencer Gate output follows the MIDI start/stop and the Sequencer Reset output generates a reset signal from the MIDI input.

The Program Button allows setting the MIDI input channel (1-16), the CC output, the low "C" note, and serves as a Panic (all notes off) button.



## Controls and Operation

Operation of the MIDIVERTER is fairly straight forward. You can use any source of MIDI such as a keyboard, computer program with MIDI output, etc. One very useful source is a MIDI Controller type keyboard. These typically have no built in sounds but have a large number of knobs, buttons, sliders which can be programmed to output any MIDI message. For example, we used the Edirol PCR-300 during development.

A standard patch using the module would connect the Note Out to a VCO, the Pitch Bend to the VCO, the Gate to an ADSR such as the EG1 and the Velocity to a filter such as the Filthy Filtre. The waveform from the VCO would pass through the Filter and be connected to a VCA, such as the Dual Linear VCA. The VCA would be controlled via the EG1 output.

Also, by using a Mixer and/or Splitter, many control options can be derived from the MIDIVERTER outputs for a wide variety of sounds.

These are only starting points and you should try any combination that you wish, making sure to document any interesting, less obvious patches that you encounter.

The **Pitch Bend** output can be programmed in six ranges by first sending a CC 119 message from your controller, then a 0-6:

- 0 = +/- 1 Note
- 1 = +/- 2 Notes
- 2 = +/- 4 Notes
- 3 = +/- 8 Notes
- 4 = +/- 1 Octave
- 5 = +/- 2 Octaves
- 6 = +/- 5.20 Volts

Although the resolution of this output is 12 bit, many keyboards only output 8 bit. At higher ranges, you will hear "stepping" if this is the case with your controller.

The **Program** button has multiple functions:

- Sets the low "C" note: Push the button and play the lowest "C" on your keyboard that you want the MV to respond to.
- Sets the MIDI receive channel: Press the button and send any message containing channel info. (Play a note on the keyboard other than "C".)
- Sets the CC for the CC output: Press the button and send any CC message from your controller. (Move the Mod Wheel, for example.)
- Turns all notes off (MIDI Panic). Press twice.

The Program button should not be pressed while normally playing the keyboard.